

This listing of claims will replace all prior versions, and listings, of claims in the application:

**Listing of Claims**

1           1. (currently amended) A method for providing stream linking in audio/video  
2 disk media, comprising:  
3           when additional reading or writing locations in streams are desired in which each  
4 stream of locations is a range of addresses on disk media for storing Audio/Video Data in  
5 a contiguous area, sending a linked stream request with a number of a primary stream;  
6           initiating a linked stream that is linked to the primary stream;  
7           setting a pointer for the linked stream to the same location as a pointer for the  
8 primary stream; and  
9           during operation, processing the pointers for both the linked stream and the  
10 primary stream.

1           2. (original) The method of claim 1 wherein the setting of a pointer for the  
2 linked stream to the same location as a pointer for the primary stream further comprises  
3 setting a read audio/video pointer for the linked stream to the same location as the read  
4 audio/video pointer of the primary stream.

1           3. (original) The method of claim 1 wherein the linked stream inherits a  
2 beginning and ending address from the primary stream.

1           4. (original) The method of claim 1 wherein the linked stream and the primary  
2 stream each include a read audio/video pointer and a write audio/video pointer.

1           5. (original) The method of claim 4 wherein a passed pointer warning is set  
2 when the linked stream read AV pointer passes the primary stream write AV pointer.

1           6. (original) The method of claim 1 wherein a stream may not be linked to a  
2 linked 2 stream.

1           7. (original) The method of claim 1 wherein the linked stream is disabled when  
2 the primary stream is disabled.

1           8. (original) The method of claim 1 wherein the linked stream and the primary  
2 stream may be read and written to simultaneously.

1           9. (original) The method of claim 1 wherein the linked stream and the primary  
2 stream each include a read audio/video pointer and a write audio/video pointer.

1           10. (original) The method of claim 9 wherein the read audio/video pointer  
2 points to the next sector to read from and the write audio/video pointer points to the next  
3 sector to write to.

1           11. (original) The method of claim 1 further including moving the pointers with  
2 a command.

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2           12-44 (cancelled).